

## 01 Overview

The main objective of MEGASKILLS is to help bridge gaps between education and the labor market through the research and design of an innovative and affordable methodology for training and evaluating soft skills using computer games.

## 02 Main outputs

1. Develop a Novel Soft Skills Model for the 21<sup>st</sup> century.
2. Develop a New methodology to evaluate and train soft skills using of commercial video games.
3. Develop an Innovative Intelligent Platform for Assessment and Accreditation of soft skills using Machine Learning algorithms.
4. The results above will inform our Policy recommendations.

## 03 Wokpackages

- WP1 Project management
- WP2 Key soft skills taxonomy and models
- WP3 Methodology for detection and training soft skills
- WP4 Soft skills assessment and certification platform
- WP5 Uses cases and demonstrators
- WP6 Communication, dissemination, certification

Designing an innovative methodology for training and evaluating soft skills for 21st century

### WP2 Key Soft Skills Taxonomy and Models

#### WP leader:

Department of Economic and Managerial studies  
Faculty of Arts,  
Palacky University Olomouc

#### Tasks:

- ✓ A systematic review and in-depth analysis of the recent academic and professional approaches and institutional policies to the subject of soft skills for the 21st century
- ✓ Definition, taxonomy and soft skills model for the 21st century

### The project outcomes will enable:

- (1) Industry, SMEs in particular, to have a say in the standardisation process of 21st century soft skills.
- (2) Educational entities, to better understand the demand for soft skills and create innovative training and evaluation techniques accordingly.
- (3) Students, to be able to learn new skills in innovative ways and be better prepared when entering the labour market.
- (4) Policy makers, to be aware of the industry needs and of the potential changes the project will bring to education.
- (5) Citizens, demystify the usefulness of games to learn new skill

Train your soft skills while gaming

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[www.megaskills.eu](http://www.megaskills.eu)



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